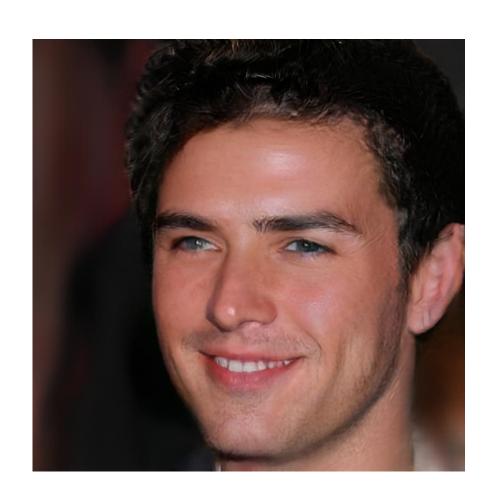


INTRODUCTION

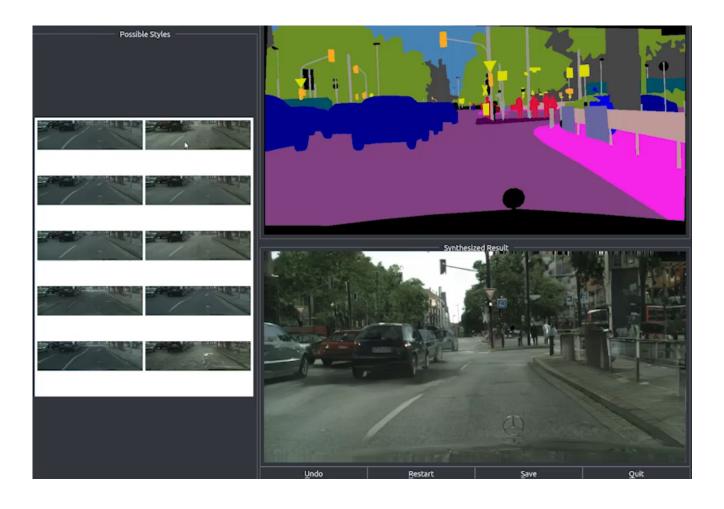


INTRODUCTION

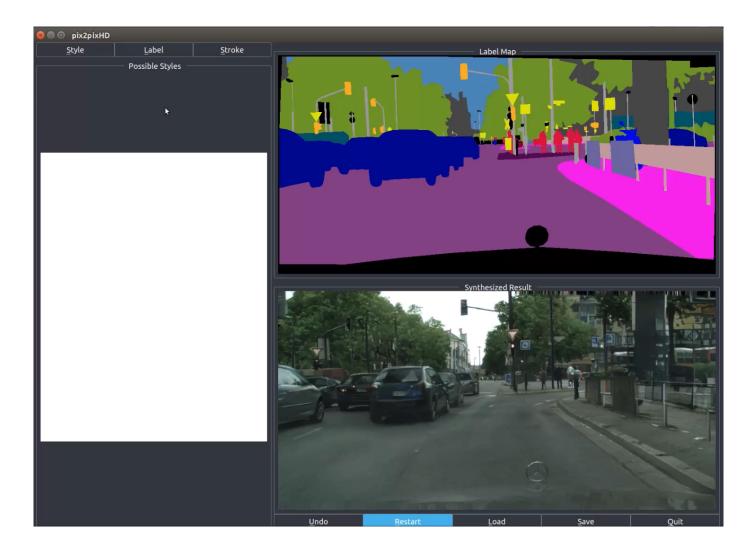




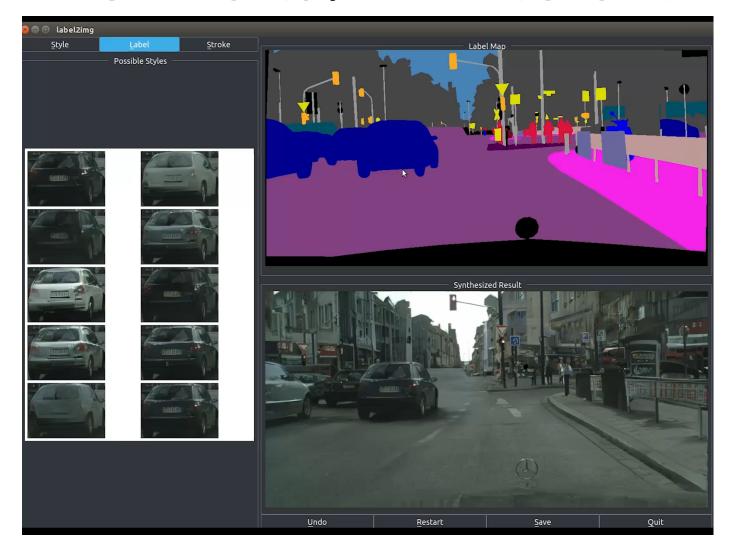
APPLICATIONS: STYLE CHANGING



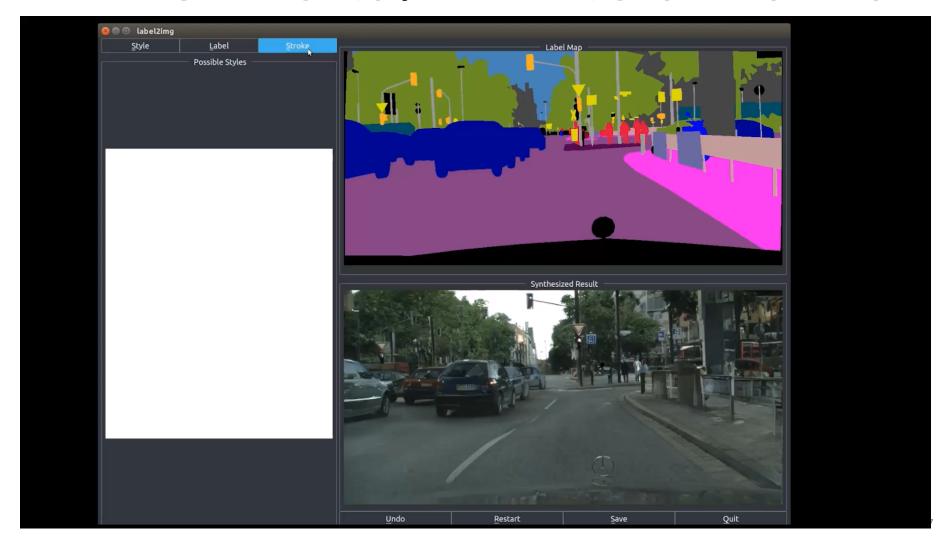
APPLICATIONS: LABEL CHANGING



APPLICATIONS: ADDING OBJECTS

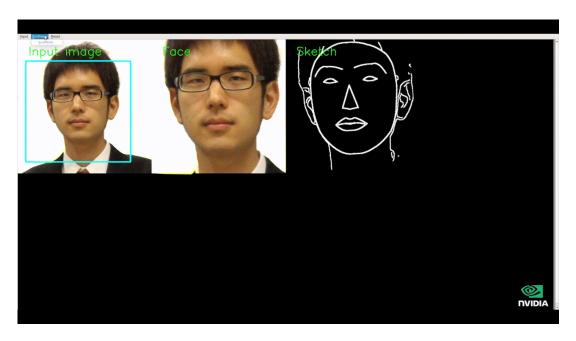


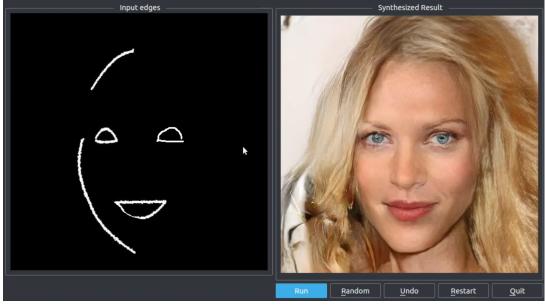
APPLICATIONS: ADDING STROKES



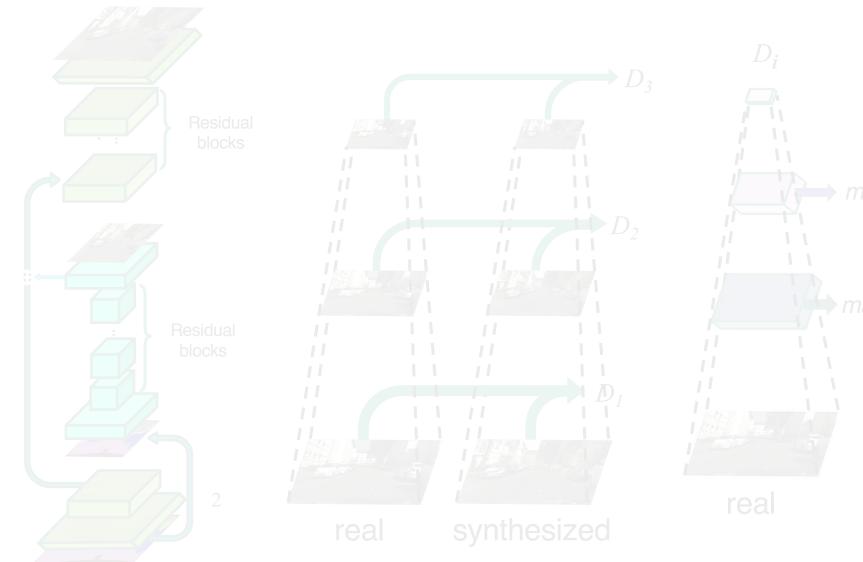


APPLICATIONS: FACE CHANGING

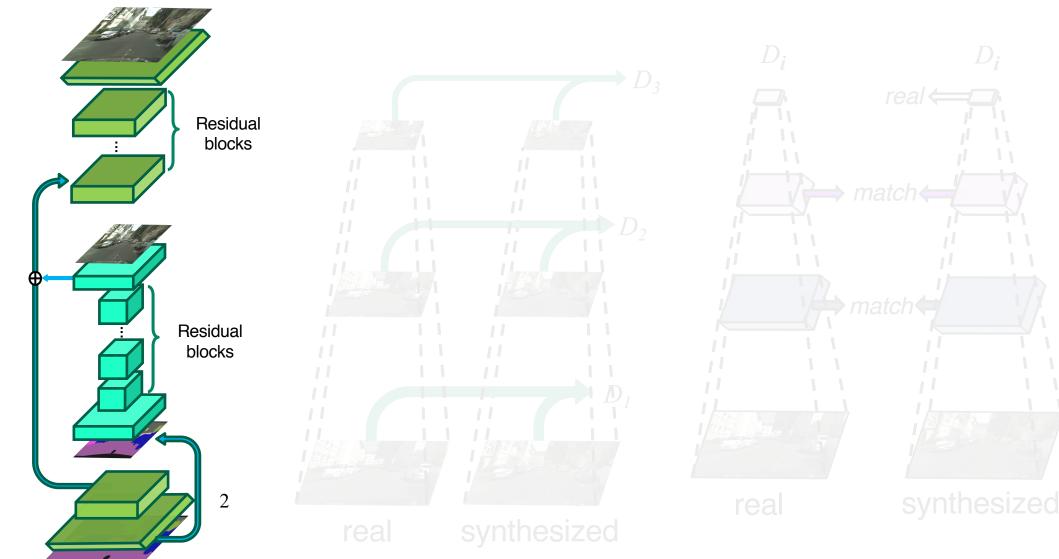




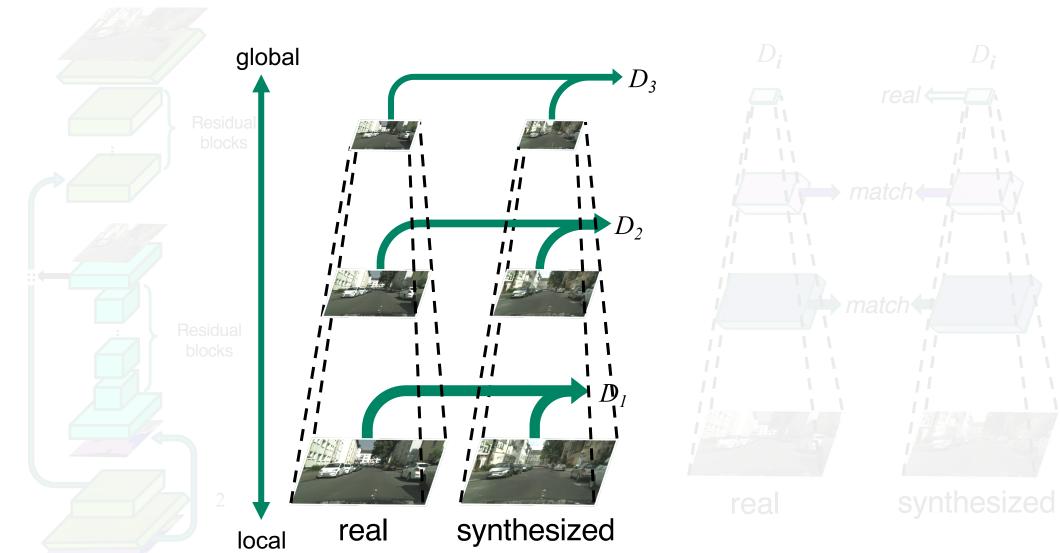
Multi-scale Discriminators



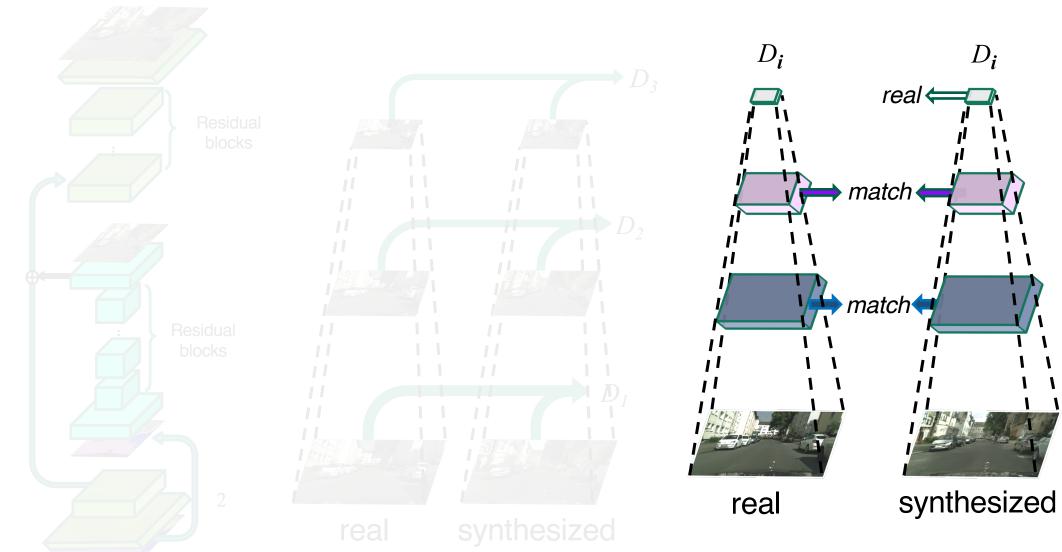
Multi-scale Discriminators



Multi-scale Discriminators



Multi-scale Discriminators



CHANGES REQUIRED

```
from apex import amp
```

```
with amp.scale_loss(loss_G, optimizer_G) as scaled_loss:
    scaled_loss.backward()
```

```
with amp.scale_loss(loss_D, optimizer_D) as scaled_loss:
    scaled_loss.backward()
```

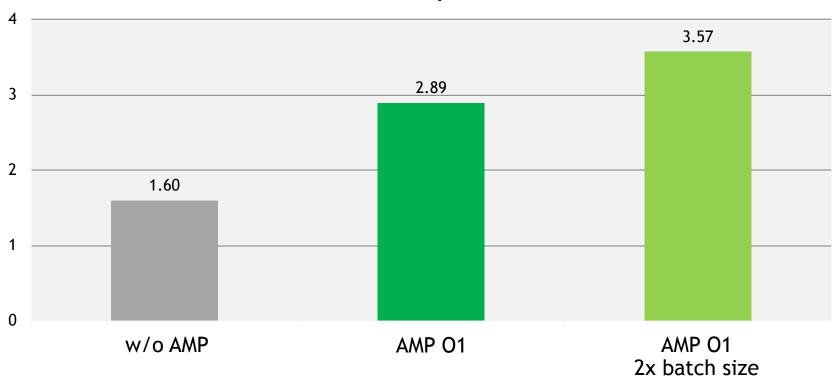
Specs:

Machine: DGX1 V100 16GB Batch size: 1 image per batch

OBTAINED SPEEDUPS

1.8x faster (2.25x faster with doubled batch size)



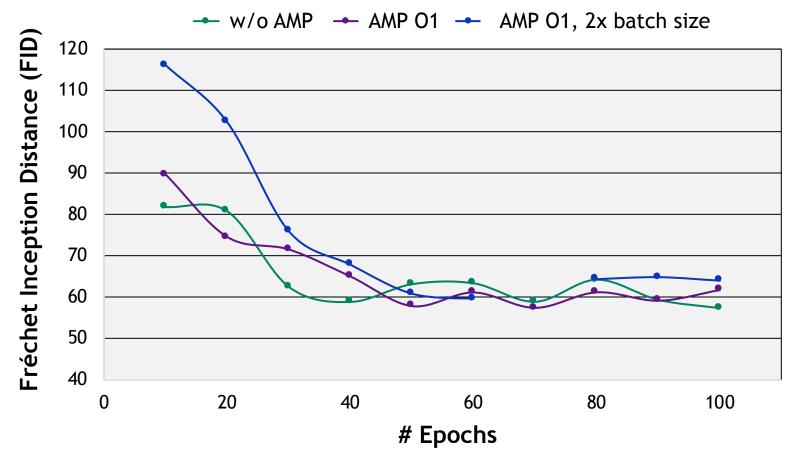


EVALUATION CRITERIA

Frechet Inception Distance

$$ext{FID} = \left|\left|\mu_r - \mu_g
ight|
ight|^2 + ext{Tr}(\Sigma_r + \Sigma_g - 2(\Sigma_r\Sigma_g)^{1/2}),$$

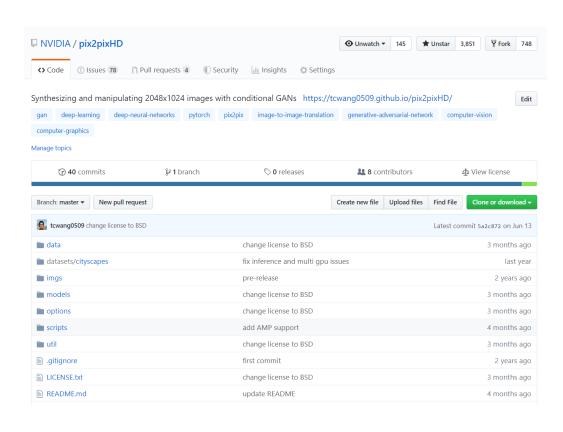
EFFECT ON METRICS



- In general, the differences are within the error range
- Usually cannot be differentiated by human eyes

READY TO USE!

https://github.com/NVIDIA/pix2pixHD



Training with Automatic Mixed Precision (AMP) for faster speed

- To train with mixed precision support, please first install apex from: https://github.com/NVIDIA/apex
- You can then train the model by adding --fp16. For example,

```
#!./scripts/train_512p_fp16.sh
python -m torch.distributed.launch train.py --name label2city_512p --fp16
```

In our test case, it trains about 80% faster with AMP on a Volta machine.

CONCLUSION

Mixed precision training is useful for pix2pixHD training

- Drop-in replacement when utilizing NVIDIA APEX AMP library
 Only need to change 4 lines of code!
- Training is much faster for the same model and batch size
 1.8x speed up
- 3. Consumes less memory → may train with larger batch size
 - 2.25x speed up using the same model and 2x batch size

